

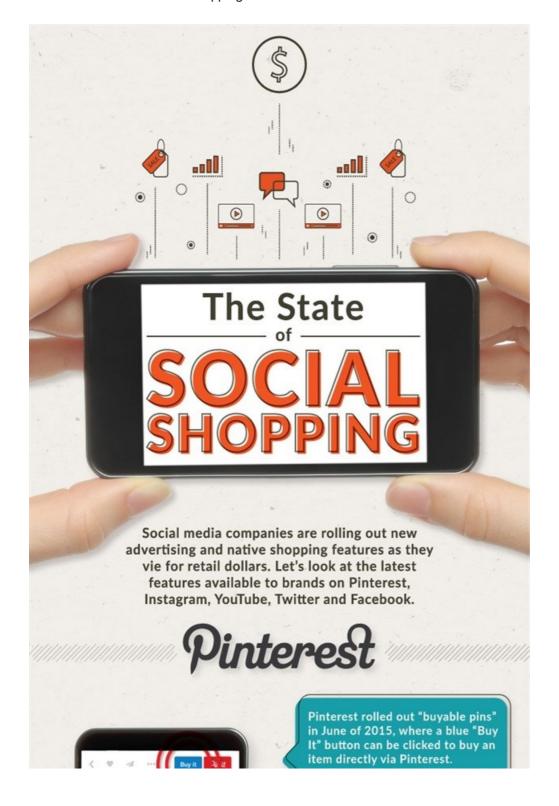
An introduction to e-commerce integrations for social media

By Matt Zajechowsk

26 Nov 2015

Your friendly neighborhood social media giants seemed to have cracked the code when it comes to advertising. But they've had more misses than hits so far in their efforts to take a slice of our e-commerce shopping dollars - from the Facebook Gifts experiment (discontinued in 2013) to Twitter's flagging #AmazonCart.

This year, however, it seemed that brands like Pinterest, Instagram, YouTube, and even Facebook and Twitter, may have turned the corner on social shopping.





Payment is made via Apple Pay or a credit card stored on a user's Pinterest account.



Pinterest has around 100 million users, including 42% of all adult female Internet users in the U.S.

93% of Pinterest users use the platform to research purchases, and 87% have purchased

an item because of Pinterest.

Buyable pins currently are offered at NO COST Shopify has reported that the conversion rates for buyable pins are 2x higher

than those for other pins.



Users can discover pins either through traditional text search, or Pinterest's newly launched visual search feature.



Buyable pins only are available in the U.S. on iPhone and iPad.



Buyable pins are available to companies working with specific e-commerce engines such as:



Udemandware



IBM Commerce

shopify

Pinterest claimed to have around 30 million buyable pins at launch, from brands including Macy's, Neiman Marcus and Nordstrom. That has since doubled to 60 million.

Instagram

**Owned by Facebook

With the launch of its new API in summer 2015, Instagram added direct-response functionality for certain advertisements. Buttons can prompt users to "shop now," "learn more" and "download now" (in the case of advertising for apps).







Instagram reached

400 million monthly

active users in September, surpassing Twitter in the process.

Instagram is projected to reach

33.6% market penetration

among U.S. Internet users by 2019.

engagement rates on Instagram were

58x and 120x higher

than on Facebook and Twitter, respectively.





FAN ENGAGEMENT RATES

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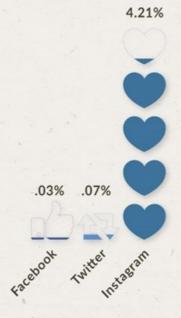
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Advertisers are able to target users not only based on demographic information, but also through Facebook data.



Instagram ads are only available to select brands. To date, brands including Disney, Electronic Arts, The Gap and Taco Bell have run Instagram ad campaigns.

However, Instagram has said it plans to bring advertising to smaller brands soon.





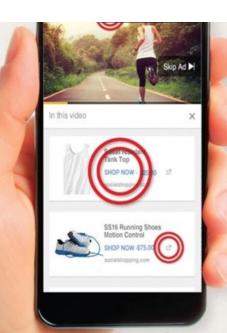
Ads keep users within the Instagram ecosystem by opening a mini-browser within the app. Brands like The Gap use third-party services including Like2Buy to drive users to its website.



**Owned by Google



YouTube began rolling out dynamic ads in TrueView pre-roll videos in May of 2015. The ads can display products related to the content of



the video being viewed.



According to Google, in 2015 product review videos iumped 50%

compared to 2014.

Wayfair and Sephora participated in preliminary tests of the software.

Wayfair found that revenue per tripled

compared to past campaigns.

Sephora saw an average view time of nearly two minutes,

80% lift in consideration and 54% lift in ad recall.



Products are dynamically added to in-stream videos based on demographic and contextual information. Also can be used for remarketing.



Available to AdWords advertisers via Google Merchant Center.



The rollout of cards also led YouTube to change how it charges advertisers for TrueView ads. If people click on any card elements, YouTube will charge the advertiser – even if they choose to skip the ad after doing so. Previously, marketers have only had to pay if people watched their full ad, or at least 30 seconds of a longer video.

twitter

Twitter has had limited success to date in rolling out social shopping—including Amazon Cart integration and a partnership with American Express.

Twitter launched a buy button in 2014, and in summer of 2015 added product collections from brands and influencers. Early collections included Nike's "Lebron Elite Collection" and a shop for The Ellen Show.





Twitter users have an even more favorable demographic breakdown than typical social shoppers.





HOUSEHOLD INCOME

AGE

23% have a household income of \$100k or greater

Largest income

Twitter Users 30% have a household income of \$100k or greater

Social Shoppers

7

Twitter Users 30% are aged 18-34.

Largest age demographic

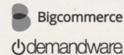
45% are aged 18-34.



Buyable pins are available to companies working with specific e-commerce engines such as:



Users can be targeted by username, keyword groups, interests and geolocation.







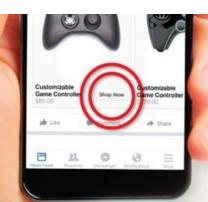
Buy buttons are only available to U.S. retailers.

Payment is made on Twitter via Stripe.

facebook.



Facebook has been testing a range of social commerce integrations since 2010, when select retailers including JCPenney tested Facebook store pages. While these tests were abandoned due to low sales volume, Facebook believes that it has since cracked the mobile advertising code—generating \$10 billion in mobile ad revenue in the past year. According to Facebook, therein lies the opportunity for



The latest social commerce offerings from Facebook include a dedicated shopping feed and immersive ads.



Facebook is the most popular app for the average smartphone user, accounting for

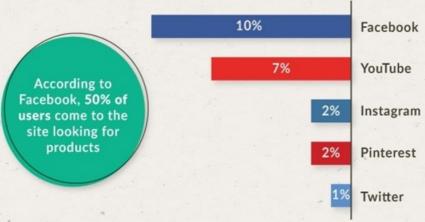
10% of total usage time,

according to a Forrester Survey.

According to BI Intelligence, Facebook accounts for

50% of all social referrals and 64% of total social revenue.

SHARE OF TIME SPENT ON SOCIAL APPS BY U.S. SMARTPHONE OWNERS





Thanks to its huge inventory of data, Facebook arguably has the most powerful targeting of any social network.

Beyond demographic and location data, users can be targeted based on purchasing behavior and life events.

Facebook also offers "custom audiences" based on external contact lists (including email databases).



? AVAILABILITY

Shopping feeds will present users with a feed of products that retailers have chosen to highlight on their pages. Feeds are personalized based on things like interests, liked pages and connections.

Immersive ads, called "Canvas," allow advertisers to show users interactive, full-screen product ads. Canvas can be used to explore product size and style variants before moving users to the vendor site to complete their transaction. The ads are intended to reduce friction on mobile between browsing and buying.

Both features are only being tested



Facebook

Every earnings report, the numbers for Facebook become more staggering - now reaching 1 billion active users every day. And while Facebook is sometimes regarded as a platform more for sharing information than for planning purchases, around 90 percent of Facebook users have nevertheless hit the like button on at least one brand.

But should brands be leery of the new, apparently retail-friendly features Facebook is offering?

Richard Lazazzera of <u>A Better Lemonade Stand</u>, an online e-commerce incubator, said that he thinks merchants need to go into social channels knowing that at some point every channel will make it harder for the merchant to get exposure and speak with customers without paying.

"For the majority of business, it's almost pointless to spend time, energy and money to grow a Facebook page now. However, targeted ads that send traffic to a merchant's site can still be lucrative, provided they spend the time and money upfront to zero in on their market and test multiple ads."

Matt Wilbanks, CEO and co-founder of <u>HelpSocial</u>, said that the company is working on integrations with a few e-commerce platforms to help them recognize customers when they post about the product/company.

"Twitter, Facebook, Pinterest and Instagram are the big ones right now, but Snapchat has huge potential for this space, and they've just started opening up their API for advertisers," he said. "Everyone's looking at this with giant dollar signs in their eyes, but there is a huge opportunity for things to go wrong if the customer service side isn't ready. We've seen campaigns turn into small PR disasters after a sale went viral and the company couldn't handle the volume of customer support requests that came in from it. The customers quickly, and publicly, turned against the brands when they couldn't get help."

Twitter

With around 307 million active Twitter accounts, and a demographic breakdown favorable to social shopping, Twitter also is seeking that e-commerce sweet spot. Its most developed experiment to-date has been the previously mentioned partnership with Amazon, which allows users to add items to their Amazon shopping cart by tweeting #AmazonCart. The problem is that while the #AmazonCart experiment is being used, it is in relatively low volume. Some experts speculate that "in-stream" social shopping on Twitter might suffer from consumers not being willing to broadcast what they want to buy on their Twitter timelines.

We'll have to wait to find out if their latest features - including the Buy button discussed above - see a similarly lukewarm reception.

Pinterest

The virtual scrapbooking/ideas/DIY site rolled out "buyable pins" in June of 2015. Pinterest claimed to have around 30-million buyable pins at the time of rollout and that they had been used around 60 million times in the first few months. Buyable pins currently are available to companies working with one of five e-commerce engines: Bigcommerce, Demandware, IBM Commerce, Magento and Shopify.

Lazazzera said, however, that he thinks all merchants need to be very weary of of allowing any other businesses to control, monitor and manage relationships with their customers.

That said, with around 100 million users and 93 percent of those using the site to do research before making a purchase, there is a huge market within this platform. The only major limitation so far seems to be there's a waiting list if you want to try out buyable pins for your own brand.

Instagram

When it comes to engagement metrics, Instagram is a huge winner, generating 58 and 120 times more engagement than Facebook and Twitter, respectively. Instagram, has also <u>been found</u> to be among the best <u>social media platforms</u> at turning a browser into a shopper.

YouTube

Finally, YouTube and Google are in the process of rolling out dynamic product cards within their TrueView platform. Testing has shown improved conversions and branding metrics. Wayfair, a participant in early tests, said that revenue per impression tripled compared to past campaigns. Sephora also said that it saw an average view time of nearly two minutes, resulting in an 80 percent lift in consideration and a 54 percent life in ad recall with True View.

Advertisers that already have a Google account representative can use True View immediately; others must wait for further integration.

Andy Geldman, founder of <u>WebRetailer.com</u>, said that the social commerce hype machine has been running at full throttle for a while now, but for most businesses it never really got off the ground.

"Now after a few false starts, the big social networks finally seem to be getting their shopping initiatives right. The opportunity to sell directly through social media looks better than ever for e-commerce businesses, but one thing's for sure: this isn't going to be a free ride."

- Outreach Manager at Digital Third Coast

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